

Louis M. Fernandez
Director of Recreation and Parks



Town of Kent Recreation and Parks Department
770 Route 52 Kent Lakes, NY 10512

Telephone: (845) 531-2100
Fax: (845) 306-7249

Email: recreation@townofkentny.gov
Webpage: www.townofkentny.gov

Kent Recreation and Just For Kicks Martial Arts Center Presents:

Kickin' Kids – Fall Session

Martial Arts Program

Program Description:

This 6 week course is a basic introduction to the Martial Arts that also includes Just For Kick's industry leading character development curriculum. Classes will take place at Just For Kicks and run every Wednesday from 4:15pm - 5:00pm. Children will learn basic kicks, blocks, self-defense and much more. The program fee includes a uniform for the children to keep.

Age	Time	Class Length	Fee Payable to Just For Kicks Martial Arts	Fee Payable to Kent Recreation
5 - 11 Year Olds	4:15pm – 5:00pm	45 Minutes	\$55 per child	\$15 per child

Children must be the correct age by the start of the program

Program Dates: Wednesdays; October 15, 22, 29, November 5, 12, 19.

Program Location: Just For Kicks Martial Arts Center, 1100 Route 52, Carmel, NY 10512

About Just For Kicks Martial Arts

Just For Kicks is devoted to developing their students into strong and confident leaders, as well as solid martial artists. They accomplish this through their character development program. In a teaching system based on mutual respect, classes focus not only on physical activity, but also on the life skills necessary to be a successful, productive member of society. Just For Kicks is so dedicated to helping your child grow into a leader, that we have Nationally Renowned child psychologist Dr. Robyn Silverman developing our life skills curriculum.

Just For Kicks Martial Arts has had the honor of being recognized as one of the Top 100 Martial Arts Schools in the country and is also a member of the National Association of Professional Martial Artists.

Registration begins on Monday, September 1 at the Recreation Office.

Registration ends October 10!